Colin Woods

Digital Solutions Consultant colinwoodsy.com github.com/colinwoodsy

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"I am an experienced developer and tech consultant specialising in intelligent mobility and geospatial applications. With over 15 years experience developing innovative technology solutions for government & private organisations looking to influence travel behaviour and improve access to mobility. I provide technical advice, solutions architecture, cloud management and full stack development skills. I am strongly immersed in the JavaScript world and with geospatial/mobility software and APIs."

WORK EXPERIENCE

Digital Solutions Consultant, Steer May/2004 - present - London, UK

Global business consultancy working across cities, infrastructure and transport

Achievements

- → Developed Steer's journey planner platform resulting in over £500K worth of work
- Led the development of several transport award winning projects including the 2015 Rugby
 World Cup Journey Planner, City of Dundee's and Brighton & Hove Journey Planners
- Reduced several client's Google API costs, one by \$20K per month by refactoring existing code and implemented alternative solutions to Google Maps APIs (HERE and OTP)
- Developed API unifying several disparate transit/location services and datasets whilst maintaining referential integrity powering website and app to serve up to 30K users per day

Duties

- → Help transform client needs into viable digital solutions
- → Scope project requirements (Outline methodologies and architecture for application)
- → Maintain legacy projects and provide technical advice & support for proposals
- → Manage cloud infrastructure (GCP, Digital Ocean, Netlify, Bitbucket)
- → Manage and collaborate with subcontractors
- → Build component led UIs (Vue/Vuetify/Svelte/Bootstrap/Bulma)
- → Design and build RESTful CRUD APIs (Swagger/Laravel/Express/MySQL)
- → Utilise mapping and visualisation UI libraries (Leaflet/Mapbox/GMaps/D3/ChartJS)
- → Work with location APIs and datasets (Google/HERE/MapQuest/Traveline/Darwin/Naptan/GTFS)

 Typical project includes: Journey Planners, Realtime/Schedule Apps, Transit mapping applications, Departure Display Boards, Geospatial Engagement platforms, Insights Dashboards, Travel surveys, Gamification Travel Challenge Apps, Station Audit Apps.

Full Stack Developer, EBC - Dec/1999 - Sep/2002 - Manchester, UK

- → Flash developer and Classic ASP/MSSQL for building e-learning products
- → Helped rebuild the e-learning core to consume content via xml

Previous Experiences:

- → Contracted across the UK & NZ building e-learning products and websites.
- → Solely built e-learning platform for Auckland city authority (HTML/ASP/MSSQL)
- → Developed several e-commerce applications for small businesses/sole traders.

SIDE PROJECTS

Football Manager: Website for players to sign up to my weekly football games.
Lagos Travel App: Google Maps powered mobility web app for Lagos.
Festival Acts Picker: App to allow fans to pick musical acts they want to see at festivals
Local Acts Finder: App to find local bands in your area
Last Stop Taxi Share: App for travellers leaving the same station to share taxi ride for last leg

EDUCATION

1999 B.Eng (Hons) in Chemical Engineering, Heriot-Watt University

TECHNICAL SKILLS

Frontend: JavaScript/ES6/ES2017, Vue, Vuetify, Svelte, Leaflet, D3, ChartJS, CSS3/SASS/BEM,
Bootstrap, Bulma, Webpack, (GIT/Gitflow/Trello/JIRA/Zoho/SCRUM/Kanban)
Backend: Node, Express, Fastify, Feathers, PHP, Laravel, MySQL, Python, Bash, GIT, Cordova,
Mapping/Mobility: Google Maps APIs, Mapbox APIs, HERE APIs, Geoserver, OpenTripPlanner

EXTRA INFO

I am a music lover and as well as attending a lot of gigs across London, I organise band nights at popular music venues for unsigned bands. Music is my number one companion in my programming world. I am also a keen 5-a-side footballer and organise a weekly game.